



SEA - TECHNICAL & HOSPITALITY RIDER

All provisions set forth in this rider are hereby incorporated in the Artist/Venue Long Form Contract with the same force and effect as though set forth in the main body of said Contract.

IMPORTANT NOTE

Given the extreme physical nature of STREB performances, our highest priorities are ONSTAGE SAFETY and DETAILED SCHEDULING that allow the performers the required warm-up and rest times. STREB is flexible technically but STREB and Venue Technical Staff must communicate several months prior to the engagement and agree on all technical addendums before funding commitments are finalized.

TECHNICAL INFORMATION/REQUIREMENTS

Prior to booking, Presenter must provide STREB Production Manager/Technical Director with:

1. Accurate, scaled electronic GROUND PLAN including Stage and Load-in access
2. Accurate, scaled electronic Sections of HOUSE and STAGE
3. LIGHTING and AUDIO Rep Plot drawings & inventories
4. LINE SET SCHEDULE for rigging, including capacities

For timely and efficient advancement of the show, STREB should receive the above documents at least three (3) months prior to load-in. Please send to:
Matt McAdon STREB Technical Director at strebtech@gmail.com.

RUNNING TIME

90 minutes *including 1 x 15-minute Intermission*

The performance runs continuously with 9 performers constantly entering and exiting the playing space.

NOTE: STREB holds an informal ten (10) minute “meet & greet” at the edge of the stage following each performance.

STAGE DIMENSIONS (MINIMUM):

Depth: 36'-0" (Scenery runs full dimension)
Note: Scenery will cross Fire Curtains interrupting this dimension
Width: 60'-0" (Wall to Wall)
Prosc. Opening 25'-0"
Height: 26'-0" (Clear of batons, pipes and obstructions)

Venues with dimensions less than those specified above must be discussed with the STREB Production Manager/Technical Director and approved in writing. *Program changes may occur to accommodate reduced minimum stage dimensions.*

ALTERNATIVE PERFORMANCE VENUES:

It is possible for SEA to be presented in non-traditional venues (outdoors/non-proscenium/etc). Please contact STREB to discuss staging/installation options.

SITE VISIT

If the proposed venue does not meet the minimum requirements noted above or is an alternative performance space, a site visit, at Presenter's expense, may be required.



TECHNICAL REQUIREMENTS continued

LOAD-IN/STRIKE/LOAD-OUT:

STREB requires exclusive use of the stage during load-in and load-out.

LOAD-IN ACCESS:

STREB freight travels in a 53' trailer with semi-tractor. Finished rig lengths can range from 63' to 73'. Parking (including any necessary permits) is to be arranged by Presenter at the venue or within close proximity.

The Venue shall provide at least four (4) carts or dollies for load-in and load-out.

The Presenter shall provide load-in door dimensions and load-in path drawings for STREB Technical Director's approval prior to contract.

- Minimum load-in door dimensions: 10'-0"(H) x 8'-0"(W).
- Load-in path: If load-in path to stage is not a straight shot, path must allow turning radius for 24'-0" long scenery

Access other than a loading dock at truck height with a full-size garage door at stage level must be discussed and approved by STREB Technical Director prior to contract. Specific access conditions may require additional load-in/out time and/or additional labor.

- Forklift may be required at certain venues lacking dock to stage access.

If the loading dock is in excess of 50'-0" from the stage, and/or requires an elevator, additional labor and scheduled time will be required for load-in and load-out.

NOTE: *STREB must approve load-in and load-out personnel if these conditions exist.*

STAGE FLOOR SPECIFICATIONS & ANCHORING:

The floor must be level, black, and free from splinters, interruptions or any other protrusions.

Distributed load capacity of 3,000 pounds to support STREB's heavy apparatus:

- ASCENSION – 3000 lbs
- TIP – 3000 lbs

Please notify STREB Technical Director of any stage floor traps or other hollow spaces that may affect scenery layout. If stage is trapped, additional staging support structures may be required.

OVERHEAD LIFTING POINTS:

Chain Hoist: One (1) pre-hung hoist (1/2 Ton minimum) spotted above upstage ASCENSION apparatus to assist in rig and de-rig. See STREB Ground Plan (GP) for location.

STAGE DRESSING:

No act-curtain, legs or borders are required. Stage floor must be swept, mopped and dried before each performer rehearsal and before 5:00pm (or three hours prior to the start of each performance) on performance days.



TECHNICAL REQUIREMENTS continued

ONSTAGE POWER REQUIREMENTS:

Presenter to provide:

Equipment / Scenery

- The following grounded, 120volt 20amp circuits downstage
 - One (1) hot power for scenic lighting element (SQUIRM)
 - One (1) hot power for equipment charging backstage (AIR RAMS)

Audio

- Additional onstage circuits include:
 - Four (4) circuit for ONSTAGE SOUND STATION, mid-stage right (see GP).

LIGHTING REQUIREMENTS

SEA uses the House Rep Plot, including available in-house instruments, to provide full-stage lighting coverage, including AIR and SILVER BULLET envelope (+25'). A comprehensive general focus of Venue House Rep Plot is required prior to Load-In.

If House Rep Plot does not provide full coverage, Venue will supplement as necessary & appropriate. STREB will provide the Venue with a generic SEA Lighting Plot, as required.

SEA lighting is limited to lights up/lights down capability, with no additional lighting cues, fades, effects, or specials, and uses only Rep Plot color if instruments already gelled. STREB requires circuiting for truss warmers.

The Venue Lighting Supervisor will run the board for performances.

NOTE: *If no House Rep Plot is installed, a PRE-HANG & FOCUS to SEA GP, prior to load-in, is required. Additional load-in hours will be necessary.*

AUDIO REQUIREMENTS

SEA sound design consists of extensive onstage microphone pickups to amplify performers & scenery, live audio FX sampling run by STREB MC, and music provided by a Local DJ chosen by the Presenter (optional).

STREB MC/Audio Supervisor is located ON STAGE DSR and requires power/interconnect described below.

- Two (2) 1/8" stereo to 1/4" plugs
- Two (2) Stereo DI boxes for audio feeds from STREB Audio Effects Computer/FX controller
- Three (3) Shure SM58-based wireless handheld systems (TV58D or similar)
- One (1) Wireless belt pack (Company microphone)
- Four (4) DI inputs on stage (for computer audio interface, see above)
- Pioneer CDJ-2000Nexus Pro Multi-Player (DJ Playback) *or Comparable*
- Akai Pro AMX Mixing Surface / Audio Interface for Serato (DJ Mix) *or Comparable*
- Suitable power and interconnect to interface Local DJ equipment with venue sound system.

VENUE SOUND ENGINEER will assist in live-microphone setup and will mix from FOH console.

LOCAL DJ (optional):

Venue will provide local DJ to collaborate with STREB MC/Sound Coordinator & play music for pre-show, post-show, and scene changes. DJ will perform onstage at DSR MC station



AUDIO REQUIREMENTS continued

VENUE PA/LOUDSPEAKERS:

- Mains: 4 x EAW KF850 OR 4 x Meyer MSL4 * (2 per side) / True Stereo or similar
- Subs: 2 x EAW KF940 OR 2 x Meyer 650 * (2 x 18" drivers per side) or similar
- Orch. Fill: where required
- Balcony Fill: where required
- Stage Monitors: 3 x JBL EON15 G2 or similar (1 each SR and SL + 1 for DJ station)

NOTE: Please confirm Venue system adequacy with STREB Audio Supervisor. Substitutions must be discussed and agreed upon in writing.

FOH CONTROL:

- 32x8x2 CONSOLE Yamaha PM 3000 OR Soundcraft Vienna OR Crest VX

IMPORTANT:

STREB's equipment at FOH terminates in ten (10) x 1/4" connectors. Adapters or DI boxes are required if Venue console does not accept 1/4" line inputs.

- 2 x REVERB / EFFECTS UNITS
- 4 channels COMPRESSORS + insert cabling
- 4 SEPERATE channels
- GATES + insert cabling
- 32 band GRAPHIC EQ per speaker zone
- DELAY UNITS for time alignment if installed speakers are available
- 2 CD PLAYERS Interconnect for all above

POWER:

Tie in to dedicated AUDIO power wherever possible:

- one (1) grounded 120volt 20amp circuit on stage
- one (1) grounded 120volt 20amp circuit at FOH position
- DISTRO and adequate cables for FOH and amplifiers which are usually located in wings.

ADDITIONAL INTERCONNECT:

- Minimum 32 channel SNAKE long enough for stage box located upstage without crossing the floor in the wings because of STREB's heavy, rolling set pieces. Snake must breakout to XLR for FOH console patch as some lines divert to sidecar mixer.
- Additional 8 channels of DRIVE LINES (cross-overs at amps) or 12 channels (cross-overs at FOH).
- Plenty of standard XLR mic cable (minimum 10x10', 10x25', 10x351, 10x50')

MICROPHONES:

SEA utilizes up to twenty-five (25) Company-provided microphones to capture live sound on equipment & staging during performance. Presenter must provide all necessary XLR cable from staging to FOH console as well as:

- Six (6) Crown Audio PCC160 microphones
- Six (6) XLR @ 100ft
- Four (4) SM58 wireless microphones
- Four (4) boom microphone stands



AUDIO REQUIREMENTS continued

AUDIO MISC:

- 10 x 9V alkaline BATTERIES per show
- 20 x AA alkaline BATTERIES per show
- Assorted audio ADAPTERS for FOH patching including both sexes of XLR turnarounds.
- 2 AUDIO ISOLATION TRANSFORMERS (IL-19 / for press feed)
- Matting and gaffer tape to cover onstage cable runs
- Adequate processing, amplification and cabling for each above (Subs fed from aux. on own driveline)
- Flying hardware for mains wherever possible
- Patch access to installed speakers (center cluster/under balcony fills/etc) where possible.
- Backstage page microphone for backstage announcements & emergency

NOTE: Above list is typical requirement for medium size Venues. Unusual spaces should contact STREB Audio Supervisor to discuss alternative list.

INTERCOM SYSTEM:

Minimum of three (3) x wired station drops located as follows:

- one (1) x SR at DJ Booth

WIRELESS if available:

- two (2) x STREB Technical Director & STREB Audio Supervisor

VIDEO REQUIREMENTS (optional)

SEA is presented with integrated live-time video.

STREB provides:

- one (1) Video Supervisor / Operator
- Playback equipment: computer and software (Watchout)
- two (2) SONY cameras with HDMI outputs on tripods (set DSL and DSR)
- two (2) Go-pros with HDMI outputs (hung overhead; positions will be indicated on GP)

Presenter provides:

- one (1) 10k-20k projector & Screen (Sic) OR two (2) to four (4) LED/LCD monitors
- All Cabling, adapters, power supply
- Video Supervisor & necessary manpower for setup, performances & strike

SPECIAL EFFECTS

CONFETTI CANNONS / T-SHIRT CANNON

SEA uses two (2) handheld confetti cannons operated via compressed air during curtain call. Equipment provided by STREB and operated by Venue crew.

SEA uses one (1) handheld t-shirt cannon operated via compressed air at the top of ACT 2 to launch 4 STREB t-shirts into the audience. Equipment provided and operated by STREB.



TECHNICAL STAFF REQUIREMENTS

Load-in, Load-out and Show Crew must be IATSE or IATSE quality. All stagehands employed by Presenter must be of professional caliber and experience.

Show Crew must have continuity and all members must be available for the Crew Rehearsal prior to the first performance as well as **all scheduled performances**.

Show Crew must be able to lift and carry 75lbs of weight and will be required to wear clean shoes and/or polypropylene shoe covers (provided by STREB) while working on the STREB mats.

TECHNICAL SCHEDULE

Please refer to **Addendum A**.

LATE SEATING / FOH ANNOUNCEMENTS

Late seating is acceptable and should be coordinated with STREB Company Manager. Any announcements made from the stage are to be coordinated with the STREB Company Manager.

NOTE: *STREB permits the taking of video and photos during the performance; the STREB DJ/MC will make an announcement to that effect at the top of the show.*

BACKSTAGE REQUIREMENTS

- Two (2) ten-gallon ice chests stocked with ice on SR & SL locations to be determined by STREB Technical Director
- One (1) 8' table for Performer costumes and equipment, placed in a safe location out of audience sight lines as determined during Load-In with STREB Technical Director

DRESSING ROOMS:

- One (1) Chorus Dressing Rooms for nine (9) Performers / one (1) single dressing room (near the Stage) for Artistic Director, all with adequate heating or AC, hot water showers and toilets
- One (1) Dressing Room with a phone line and a data line (if no WiFi) for use as a Visiting Company Production Office
- Twelve (12) clean towels for rehearsal and performance
- Four (4) Boxes of Kleenex

WARDROBE:

One (1) Wardrobe Person is required for all performances but is not needed for load-in.

Laundry instructions will be given by designated STREB performer. Costumes are hand washed or machine washed on Gentle cycle after every performance and air dried. Prior to load-out, the costumes should be washed and fan dried.

Performance towels must be machine washed and dried after every dress rehearsal and/or performance.

WIRELESS INTERNET:

STREB requests access to wi-fi while in the Venue.



BACKSTAGE REQUIREMENTS continued

EMT ACCESS:

STREB requests the contact information of the Venue’s **on call Emergency Medical Team**. For events where an on call EMT is not provided, STREB requests that the venue provide accurate contact information for reliable and expedient medical personnel no later than two weeks prior to the Company’s arrival.

HOSPITALITY:

Day One:	Load-in/Set-up/PERFORMANCE/Strike
All Day	Basic Hospitality for STREB Technical Staff (3 people)
Time TBC	Lunch for STREB Technical Staff (3 people)
Showcall	Basic Hospitality for STREB Company (13 people)
Strike	Dinner for STREB Company (13 people)

Day Two:	Performance/Strike
PM	Basic Hospitality for STREB Company (13 people)
Strike	Dinner for STREB Company (13 people)

Basic Hospitality:

- Fruit (bananas, oranges, grapes, apples, etc)
- Mixed unsalted nuts (almonds, cashews, walnuts, trail mix)
- Cookies / Chips / Granola Bars / Chocolate
- Coffee & Tea (black / herbal) plus milk / sugar
- SPRING water (bottles or distributor – please advise!)
- Fruit Juices (Apple/Orange)
- Bottles of Gatorade
- CANS of Coca-Cola

GENERAL COMPANY INFORMATION

TOURING STAFF:

- 1 Artistic Director
- 1 Associate Artistic Director/Performer
- 1 Technical Director
- 1 Assistant Technical Director / MC / Audio Supervisor
- 1 *Video Supervisor*
- 1 Production Company Manager
- 8 Performers

HOTEL:

Presenter will provide single room accommodation for the duration of the stay.

Elizabeth Streb will be housed at a separate property whenever possible. The hotels should be located within walking distance to the Venue wherever possible. Details advanced by STREB Company Manager.

TRANSPORTATION:

Presenter will provide all local ground transportation, including airport transfers. Details advanced by STREB Company Manager.



GENERAL COMPANY INFORMATION continued

FREIGHT:

STREB shall organize and provide freight transportation for all cargo pertaining to performances unless otherwise agreed upon by both parties.

RESIDENCY:

Please refer to **Addendum B**.

PUBLICITY REQUIREMENTS:

The Presenter agrees to ONLY use publicity materials (including, but not limited to, the biography, photographs, flyers, video, ad slicks, etc.) provided by STREB to publicize the performance(s). In addition, the STREB name may not be used or associated, directly or indirectly, with any product or service without the prior written consent of STREB who must have final approval over marketing and program material.

BILLING REQUIREMENTS:

The billing for the performance(s) should be as follows in all publicity releases and paid advertisements including, but not limited to, programs, signs, lobby boards, and marquees.

100%

STREB Extreme Action : SEA (Singular Extreme Action)

The billing must be consistent in all advertising and program copy. Any deviation from this billing or the use of quotes other than those provided by STREB must be approved in writing by STREB. It is understood that due to space limitations of some ads and calendars, etc., some variations *may be required -- this must be approved in writing by STREB. Any violation of the above could be considered a breach of contract by STREB.*

PROGRAM REQUIREMENTS:

A program page with the proper format, billing, and credits will be sent to the Local Presenter prior to the performance date. STREB has the right to choose all program selections and to alter selections prior to and at the performance.

TICKET REQUIREMENTS:

STREB requires ten (10) complimentary seats per performance in **prime "House Seat" locations**. These tickets must be in pairs and/or groups of four and must be held until one hour before the performance. The STREB Company Manager will try to notify Venue in advance if necessary so as not to restrict the potential for selling the seats.

INTERVIEW REQUIREMENTS:

STREB will endeavor to fulfill interview and promotional requests; please see the contact sheet for STREB Press Contact information. Please submit requests as early as possible (up to two months prior to the performance date).

SECURITY REQUIREMENTS:

Presenter shall provide sufficient security personnel to protect the audience, Artist, accompanying personnel, equipment and Artists' property while present at the venue, and shall prevent persons not authorized by Artist from being present around or on the stage or anywhere backstage, and shall be fully responsible for same.

For outdoor venues, Venue must provide overnight security for STREB apparatus, mats and any equipment required to be left outside.



STREB CONTACT LIST

Susan Meyers and Cathy Einhorn, Co-Managing Directors

+1.718.384.6491 office

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Mary Schindler, Communications/Press

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ADDENDUM A

TECHNICAL SCHEDULE

The following is a *sample* schedule for full length **8:00pm performance**. The STREB Technical Director will confirm actual load-in, set-up and performance schedule after consulting with the Presenter. Crew numbers listed below indicate a minimum and may vary based on Venue requirements and configuration.

The schedule assumes a comprehensive lighting, video (optional), audio and chain-hoist (as required) pre-hang will be completed prior to STREB's arrival. Additional load-in time prior to the first performance will be required if the Venue is unable to do so.

DAY ONE: **Load-in / Set-up / Performance**

LOAD-IN CREW: (8) Stagehands, (1) Head Electrician/Board Op, (1) Audio Supervisor,
(1) Audio Technician, (1) *Video Supervisor*, (1) Rigger (if required by house)

8:00am-12:00pm Unload truck, Construct SET, Setup A/V, Rep Plot Test

12:00pm-1:00pm *CREW LUNCH BREAK*

LOAD-IN/SHOW CREW: (6) Stagehands, (1) Head Electrician/Board Op, (1) Audio Supervisor,
(2) Audio Technician (on deck), (1) Audio FOH (if not Audio Supervisor),
(1) *Video Supervisor*, (1) Rigger (if required by house)

1:00pm-5:00pm A/V & Rep Plot adjustments, Sound Check, Crew Rehearsal

5:00pm-6:00pm *CREW DINNER BREAK*

6:00pm Show Call / Preset ACT 1 / Sound Check

6:30pm Performer Warm-up On Stage

7:30pm House Opens

8:00pm **PERFORMANCE 1**

9:30pm Laundry / Prep Stage / OR Strike (*see DAY TWO*)

10:00pm End of Day

DAY TWO: **Performance 2 / Load-out / Strike**

SHOW CREW: (6) Stagehands, (1) Head Electrician/Board Op, (1) Audio Supervisor,
(2) Audio Technician (on deck), (1) Audio FOH (if not Audio Supervisor),
(1) *Video Supervisor*, (1) Rigger (if required by house)

5:30pm Crew Call and reset stage to ACT 1

6:30pm Show Call Performer Warm-up On Stage / Sound Check

7:30pm House Opens

8:00pm **PERFORMANCE 1** (Post Performance Discussion On Stage)

9:30pm Laundry / *CREW DINNER BREAK*

LOAD-OUT CREW: (8) Stagehands, (1) Head Electrician/Board Op, (1) Audio Supervisor,
(1) *Video Supervisor*, (1) Rigger (If required by house), (1) Wardrobe

10:00pm-1:30am Strike / Load-out



ADDENDUM B

MASTERCLASS / RESIDENCY RIDER

STREB Residency Activities are based on the principle of “personal best”. Classes can be geared to all ages, from toddlers to adults. The ideal class size is 15-20 people.

Residency Activities are scheduled on a per Venue basis. Schedules and details should be coordinated with the STREB Company Manager.

GENERAL REQUIREMENTS

VENUE:

The ideal venue is a well-lit, clean gym or studio space.

EQUIPEMENT:

Gym mats* creating a minimum 20' x 20' footprint

- Mats must be a minimum of 3”- 4” thick; they must be clean and equipped with Velcro closures to provide one contiguous 20' x 20' teaching/performance space

OTHER:

- All ground transportation to and from the Residency venue.
- Water and fruit/granola bars for the ten (10) STREB Teaching Artists

**If the Venue is unable to secure mats, please contact STREB Production Manager to discuss alternatives.*